

Remedies:

(Note: AC is Association Croquet, GC is Golf Croquet, and the third game is American Rules).

“Remedies” are what happens after a fault has been committed and acknowledged. The remedies are the same for both GC and AC: the “non-offending side” (the side that didn’t commit the fault) can decide whether to leave the balls where they are, after the fault, or they can decide that the balls need to be replaced to where they were before the fault was committed. If the choice is made to replace the balls where they were before the fault, no points are scored in either AC or American.

If the non-offending side does elect to keep balls where they were after the fault:

- AC: again, no points count
- GC: if the offending side (the side which faulted) happened to put an opponent ball through its correct wicket during the commission of a fault, that hoop counts! (Rule 11.4.3.)

But what about American Rules? The balls are replaced where they were before the fault and that’s it—no choice—and no points count.

In all situations, the “non-offending side” plays next (no “do-overs”).

Good idea: Mark the balls before a shot that might produce a fault (bring ball markers).

The “**Limit of Claims**” How long can you wait to decide that a fault was committed?

- GC and American Rules: the limit is when the next turn starts. After that, the fault is condoned and all points scored count.
- AC: the limit is before the third stroke of the next turn! (How strange!)